

Jordy PERLEE

PERSONAL DATA

PLACE AND DATE OF BIRTH: Amsterdam, Nederland | 09 October 1993
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WORK EXPERIENCE

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| <i>Current</i>
2013-2016 | Teaching assistant at UNIVERSITY OF AMSTERDAM, Amsterdam
<i>Assisting work-groups of programming courses</i>
Assisting both students and teachers with the practical assignments for programming courses. During practical sessions I help students with their assignments, answer questions and where needed give brief explanations to the entire class. Outside of class I create and grade assignments, and check assignments for signs of fraud or plagiarism. After my second year of assisting the course INLEIDING PROGRAMMEREN, I was put in charge of the team of assistants, assigning them to work-groups and making general decisions regarding grades and the course.
Courses I have assisted: INLEIDING PROGRAMMEREN (2013-2016), PROGRAMMEERTALEN (2013-2014), DATASTRUCTUREN (2014), BESTURINGSSYSTEMEN (2014), CONCURRENCY AND PARALLEL PROGRAMMING (2014), NETWERKANALYSE (2015). |
| <i>Current</i>
2014-2016 | Demo Assistant at UNIVERSITY OF AMSTERDAM, Amsterdam
<i>Assisting at the Bachelor's Day at the UvA.</i>
Attending the information stand of the Computer Science bachelor at the UvA. Here I demonstrate the 'power' and appeal of Virtual Reality to potential students by using the Oculus Rift and a variety of demo applications. I also linked these experiences to ongoing research projects at the UvA that utilized the Oculus Rift. Next to demonstrating in front of groups, I also answered questions of individuals. |
| <i>Current</i>
2008-2016 | Employee at PLUS KOOT, Abcoude
<i>Sales assistant and butcher's assistant</i>
This job consists of supply stocking, preparing various types of products and helping customers. Although basic, my work requires me to often take initiative and force me to react quickly to unforeseen circumstances. |
| 2013-2015 | Tutor at UNIVERSITY OF AMSTERDAM, Amsterdam
<i>Tutor of first- and second-year students of the Bachelor Computer Science</i>
Accompanying students through their first and second year at the university, with emphasis on the teaching of several academic skills, including presenting and writing scientific reports, as well as aiding the students as a mentor. |
| 2013-2014 | Programmer at TRIAS DIGITAAL, Amsterdam
Helping port parts of the existing Uffizi desktop application to a web-based format. |

EDUCATION

- CURRENT Master COMPUTER SCIENCE, Systems and Security specialisation
University of Amsterdam and Vrije Universiteit Amsterdam, Amsterdam
- JULY 2015 Graduated Bachelor COMPUTER SCIENCE
University of Amsterdam, Amsterdam
NOMINAL, 8 average
- JULY 2012 Graduated VWO, NATURE AND TECHNOLOGY and NATURE AND HEALTH profiles
RSG Brokdele, Breukelen

LANGUAGES

- DUTCH: Mothertongue
ENGLISH: Fluent

COMPUTER SKILLS

- Basic Knowledge: C++, C#, UNREAL ENGINE, COMPUTER GRAPHICS,
HTML, CSS, PHP, JAVASCRIPT
- Intermediate Knowledge: C, JAVA, PYTHON, UNITY, PARALLELISATION, CUDA,
WINDOWS, MS OFFICE, LINUX, LATEX

INTERESTS AND ACTIVITIES

- Technology, Programming, Hardware, Software, Game Development
Decision making, Helping others
Video games, Working, Fitness